## Year 1 – Autumn 1 Topic: Incredible Me and My Super Senses

Activities	Intended Outcomes	Key Vocabulary and Questions
Activities  Online Safety (Revisited in RHE scheme Yr 1 Spring 2)  Teachers to demonstrate how to login using your teacher's login. Discuss how important it is that you keep your login safe and do not give it to anyone else to use. Children will be given access to their pupil login cards and learn how to log in to Purple Mash. Talk about what they should do if they found someone else's login card.  Start to get pupils to think about what someone with bad intentions could do if they logged in as you e.g., spoil your work. The idea is to get pupils thinking about private and personal information and protecting this. Once logged in, show the pupils the Avatar you have created and talk to them about why it is useful to have a picture that looks like you when you have logged in and how helpful it is for the teacher to see that it is you. Also, briefly touch on why people use avatars rather than their own photos. Show the pupils how to create their own avatar, let them have a try with some of the random pictures and then let them make an avatar which looks like them.  Saving and retrieving work  Children to log in to Purple Mash. Teach children how to click on the 'Tools' button, then to scroll to art and design where they will find the paint project button. Allow them to create a picture then teach them how to name their work. Discuss how this work belongs to them and only them and their class teacher will be able to see it. Show them how to save their work into their 'My Work' folder. Practise retrieving their picture, making a small edit and then saving again.	Recognise examples of personal information that shouldn't be shared.  Know that passwords shouldn't be shared so that information and devices are kept safe.  Able to save work in 'My Work' folder and then to retrieve it for editing.  Developing an understanding of ownership of work online.	Key Vocabulary and Questions  Login, Password, Trust, Avatar Can you name five trusted adults? Why do you need to ask a trusted adult before sharing information online? Why is it better to have an avatar rather than a photo of you? Why do we never share passwords?  Name, Ownership, Save, Retrieve, Edit Where is your worked saved? Who can see your work?  Type, Space bar, Backspace, Delete, Enter, Return, Design, Import, Edit, Font What are you most pleased with on your design? Would you change anything if you did it again?  sound, tempo, loud, quiet, compose, sequence How do the sounds make you feel? Which sounds are the loudest? Are they long sounds or short sounds?  Coding, program, algorithm, sequence, instructions What is coding? Are the instructions clear?

## Feely Book Cover Design (2 sessions)

(Literacy link)

Using 2Publish – Book Cover, allow the children to design the cover for their feely book. They can type a title and who it is by and draw or import a picture on to the cover. Teach the children how to change the font type, size and colour. Save work at the end of session 1 as before in to their 'My Work Folder' ready to be opened and finished in Session 2.

# Exploring Sounds (2 sessions) (Science/Senses Link)

Session 1: Use 2Explore to play and record simple melodies by clicking on sounds. The speed can be changed and the melody can be played on loop. Which noises do the children like? Why?

Session 2: Use 2Sequence to compose a piece of music. Sounds can be dragged in to the sequence from different tabs, other sound clips can be accessed and the children can record their own sounds to add to the composition. The tempo can be changed on the sliding bar at the top. You could give them a theme to compose around or just allow them to explore.

### Coding

Complete Lesson 1 in the Year 1 Computing Scheme of Work unit 1.7

Coding

'An introduction to coding'

Able to type words on a digital device
Able to use the space bar, back space/delete,
enter/return key appropriately
Able to save and retrieve work

Able to create a sequence of sounds
Explores long and short sounds
Able to record own voice

Begin to understand algorithms and how a sequence of algorithms is important.

#### **Assessment Opportunities**

Understanding Online Safety
Saving and retrieving work
Digital Photo Editing
Music and Sound Composition
Coding

#### Resources

Purple Mash login cards
PM – Avatar Creator
PM – Art & Design – Paint Projects
PM – English – 2Publish
PM – Music and Sound – 2Explore
PM – Music and Sound – 2Sequence
Purple Mash Year 1 Scheme of work Computing – Coding lesson plans

## Year 1 – Autumn 2 Topic: Incredible Me and My Super Senses

Activities	Intended Outcomes	Key Vocabulary and Questions
<u>Digital Art</u>		select, tools, label
Children to log on to Purple Mash and use the paint project to create a	Able to use a paint app to create a digital image	Can you change select different tools to
firework display in the night sky. The children can select the colour		create your image?
they wish to use and change the size of the paintbrush.		Can you change the size of the brush?
Encourage them to give their artwork a title at the bottom and add their own name.		Can you add a name label to your work?
		block coding
Coding Complete Lesson 2 in the Year 1 Computing Scheme of Work unit 1.7	To be introduced to 2Code and to use the 2Code program to create a simple program	What is block coding?
Coding		pictogram, data, questions, answers
'Block Coding'		Which is most popular?
		Which is least popular?
		How many more?
<u>Data Handling</u>		
(Literacy Link)		space bar, back space, delete, clipart,
Having collected data in class about everyone's favourite sandwich	Able to create a pictogram from data linked to a	resize, click and drag
fillings (Lighthouse Keeper's Lunch), children to log in to Purple Mash	topic	Can you select and resize a clipart
and use the 2Count App to create a pictogram which will allow them to	Able to explain what has been done and what	picture?
discuss which filling is most/least popular and to interpret the data they are presented with.	information it shows	How can you add a space between words?
A maximum choice of 10 fillings can be used. Children can amend title as appropriate.		Can you delete your mistake?
Note: Own images can be added if the stored clipart does not have the image needed.		storyboard, save, retrieve, space, delete, sequence
		Can you sequence the pictures?
		Can you use story language on your storyboard?

# Word Processing/Typing (Literacy Link)

Having created their sandwich design linked to The Lighthouse Keeper's Lunch, the children need to compile a shopping list of ingredients they will need to make their own sandwich.

Children to log in to Purple Mash. Type 'Shopping List' in the search bar and launch App.

The children need to access the clipart or select their own image for each item. The items can be dragged in to position and can be resized as necessary. They need to type each item on the list using the keyboard.

(Font type, size and colour can be explored.)

# Presentation (2 sessions) (Literacy Link)

Children to log in to Purple Mash and type Storyboard in to the search bar. There is an option for 3 or 6 pictures.

Session 1: Children to access and Select 3 or 6 pictures from the story (pre-saved in Year 1 resources > Purple Mash Resources > Peace At Last) and sequence them in order on their storyboard. Children need to save their work in their 'My Work Folder'.

Session 2: Children to open their storyboard ready to type simple sentences below to tell the story. Encourage use of 'noisy' words and story language 'Oh no! I can't stand this!'. Where appropriate speech marks can be introduced. Maybe now as Christmas Story?

#### Presentation and Digital Art

Children to log in to Purple Mash.

Using the Mashcam app they can choose to become an Elf or Santa. They will use the in-built camera on the Chrome Books to take a selfie which will be added to their chosen character. The children can add to the image by creating a speech bubble for what their character is saying before adding a recording of what the character is saying to their image as well.

Able to use the space bar and backspace or delete keys as necessary

Able to order images to create a simple story board

Able to type words on a digital device, with increasing confidence.

Able to use space bar, delete and return keys as necessary.

Able to create a digital image
Able to add labels (speech bubble) to an image
Able to type words on a digital device
Able to dictate in to a digital device

speech bubble, camera, type, dictate, record, play

Can you imagine what your character might say?
Can you add expression to your voice when you record the text in your speech bubble?

#### **Assessment Opportunities**

Creating a Digital Image
Coding
Data Handling
Word Processing Skills
Saving and Retrieving work
Digital Presentation skills

#### Resources

PM – Art & Design – Paint Project –
Fireworks

PM – Maths & Data Handling – 2Count
PM – Search Bar 'Shopping List'
PM – Search Bar 'Storyboard'

PM – English – Mashcams (Elf or Santa)
Purple Mash Year 1 Scheme of work Computing – Coding lesson plans

# Year 1 – Spring 1 Topic: I'll Huff and I'll Puff

Activities	Intended Outcomes	Key Vocabulary and Questions
Coding  Complete Lesson 3 in the Year 1 Computing Scheme of Work unit 1.7  Coding  'Background and Characters'	Able to use Design Mode to add and change backgrounds and characters. Able to use the Properties table to change the look of the objects.	design mode, characters, background, dropdown menu  Can you add and change backgrounds and characters?
Coding and Programming (2 sessions)  (Three Little Pigs Topic Link)  Children to use the Beebot as the wolf who will need to make his way		Beebot, program, instructions, algorithm, sequence, arrow cards, arrow keys
around the maze to tell the story of the Three Little Pigs.  Recap how to program a Beebot.  Over 2 sessions the children can explore how Beebot will need to move around and record their program using Beebot arrow cards. Discuss how they can record the sequence for their program to use again.  Whilst not using the maze the other children can log in to Purple Mash and use the 2Go app in computing tools. Here they can complete various challenges to move items using the arrow keys.	Able to create a simple program on a digital device (Beebot) Able to use a sequence in programs Begin to link this understanding to algorithms	Can you decide which way Beebot needs to go? How will you remember your instructions? What happens if you change the order of your instructions? internet, search engine, safety, rules, checking facts
Managing Online Information (Link to internet safety/Literacy)  Children to use the internet, with adult supervision, to find out facts about pigs and wolves for their own fact file.  swiggle.org.uk is an ad free child friendly search engine	Able to use the internet to find things out Able to explain the rules to keep us safe when we are using technology	Can you remember how to keep safe online? What should you do if you see something that worries you? How can you check if it is a true fact?  branching database, data, questions, answers Can you find out the material by answering the yes/no questions?

### **Data Handling**

(link to science)

Children to explore a physical branching database linked to materials.

Answering yes/no questions to discover the materials they have.

#### Presentation

(link to Shrove Tuesday/Mr Wolf's Pancakes)

#### Activity 1:

Children to log in the Purple Mash. Type 'Pancake Day' in the search bar and access the Shrove Tuesday Poster app.

Children to add labels to images and create a poster about Pancake Day.

Activity 2: Using Purple Mash, type 'Pancake Recipe Sequence' in the search bar. Children must sequence the pictures to show their understanding of how to make pancakes.

Able to answer questions and interpret data in the form of a physical branching database.

Able to add labels to images to create a poster

Able to sequence a series of pictures to explain their understanding of a topic (making pancakes)

#### label, design, sequence

How can you make your poster interesting?
Can you sequence the instructions?

### **Assessment Opportunities**

Coding
Programming, Sequences and
Algorithms
Internet Safety and Using Search
Engines
Data Handling
Digital Presentation

#### Resources

Beebot
Beebot arrow cards
Beebot Maze
PM – Computing Tools – 2Go
Chrome Books
Objects for Sorting Materials
PM – Shrove Tuesday Poster
PM – Pancake Recipe Sequence
Purple Mash Year 1 Scheme of work Computing – Coding lesson plans

## Year 1 – Spring 2 Topic: Make, Create and Wonder

Activities	Intended Outcomes	Key Vocabulary and Questions
Presentation (Geography Link) Children to log in to Purple Mash. Type 'UK Countries' in to the search	Able to add labels to an image	label, click and drag  Can you name the 4 countries of the
bar. Children to label the 4 countries that make up the United Kingdom.  This is a timed 10-minute activity.  Digital Art		United Kingdom? Can you name the capital cities of each of these countries?  design, pattern, tools
(Design Technology Link)  Children to log in to Purple Mash. Using 2Publish 'Pattern' they can design a digital piece of art that will be used as wallpaper in their shoebox room.	Able to use a paint app to create a digital image	Can you choose a design that suits your shoebox room? Why have you chosen that pattern? Those colours?
Word Processing/Typing (Literacy/Design Technology)  Children to log in to Purple Mash. Using 2Publish 'Picture and Text' the children can import a photo of their shoebox design and then type an evaluation of their finished project. What were they proud of? What would they change next time?	Able to type words on a digital device, confidently Able to select an image from a folder	select, import, type, delete, space, edit  Can you select the picture of your shoebox room?  2code, program, character
Presentation (Geography Link) Children to log in to Purple Mash. Type 'UK Capital Cities' in to the search bar. Children to label the capital cities of each of the 4 countries that make up the United Kingdom. This is a 10-minute timed activity.	Able to add labels to an image	Can you make the character move?

### Coding

Complete Lesson 4 in the Year 1 Computing Scheme of Work unit 1.7

Coding

'Moving Characters'

Able to design a scene for a program.

Able to use code blocks to make the characters move automatically when the green Play button is clicked.

Able to add an additional character who moves when clicked.

### **Assessment Opportunities**

Geographical Understanding/Labelling
skills
Digital Art – Design for a purpose
Word Processing
Coding
Animation
Coding and Programming

#### Resources

PM – UK Countries
PM – 2Publish – Pattern
PM – 2Publish – Picture and Text
PM – UK Capital Cities
Purple Mash Year 1 Scheme of work Computing – Coding lesson plans

## Year 1 – Summer 1 Topic: Here, There and Back Again

Activities	Intended Outcomes	Key Vocabulary and Questions
<u>Animation</u>		animation, scene, sound
(Literacy Link)	Able to Create an animation of a story with more	
3 sessions	than one scene	Can you make part of your picture
	Able to add own pictures to my story animation	move?
Children to login in to Purple Mash. Using 2Create A Story – My Story,		Can you add your own ideas to create a
the children will create their own version of We're Going on a Bear		new story?
Hunt and add animation and sound.		Do sound effects make the story better?
Coding and Programming		
(Literacy Link)		algorithm, sequence, debug
2 sessions		
	Begin to write simple algorithms	Did your sequence work? Could you
With A Balloon for Grandad as inspiration, the children will plan a	Understands the sequence of algorithms is	change anything to make it better?
journey for Beebot to travel by recording a simple algorithm for Beebot	important	What went wrong?
to follow and the discussing how to debug the algorithm if problems	Able to debug simple algorithms	
occur.		
		internet, search engine, safety, rules,
Managing Online Information		checking facts
(Link to internet safety/History)		
	Able to use the internet to find things out	Can you remember how to keep safe
Children to use the internet, with adult supervision, to find out about	Able to explain the rules to keep us safe when we	online? What should you do if you see
The Wright Brothers (inventors of the world's first flying airplane) and	are using technology	something that worries you?
Amy Johnson (first woman to fly solo from London to Australia)		How can you check if it is a true fact?

		Assessment Opportunities  Animation Using Sound Coding and Programming
		Online Safety Search Engines  Resources
	PN	Hesources  I – 2Create a Story – My Story Beebots Beebot Arrow Cards Grid/Picture cards Chrome Books

## Year 1 – Summer 2 Topin: Nature Detectives

Activities	Intended Outcomes	Key Vocabulary and Questions
Complete Lesson 5 in Year 1 Computing Scheme of Work unit 1.7  Coding	Able to explore the When Key and When Swiped commands (on tablets if available).	program, input events, character
'More Actions'	Able to use the Stop button to make characters stop when the background is clicked	Can you add a variety of input events?
<u>Video Creation</u> (Science Link)		record, camera app, voice over
2 sessions  Use Imovie on Ipads to create own nature detective video. To be	Able to record a film using the camera app Able to select images and record a voice over Highlight and zoom into images as I record	Can you make an interesting nature detective video?
investigated further		collision detection
Coding  Complete Lesson 6 in the Year 1 Computing Scheme of Work unit 1.7  Coding	Able to explore a method to code interactivity	How does the program know that objects will collide?
'Collision Detection"	between objects.  Able to use Collision Detection to make objects	sort, classify, click and drag
<u>Data Handling</u> (Science Link)	perform actions. Able to use the sound property.	Why have you put that animal in to that catergory?
Children to log in to Purple Mash. Type 'Sorting Animals' in to the search bar and complete the activity.  There are other activities the children could try such as:	Able to sort images or text into two or more	email, online safety, privacy
Animal Grouping Animal Classification Quiz Animal Type What type of animal am I?	categories on a digital device	How can we keep safe online? What information should we keep private?

## Online Relationships

(Link to Internet Safety)

(revisited again in RHE scheme Yr2 Summer 2)

1 or 2 sessions

Children to log in to Purple Mash. In Communicating and Sharing, select 2Email. Children to be taught how they can send an email to someone else in their class. Discuss the need for being considerate and kind to people online. Encourage the children to talk about the types of information they should not share online and recap internet safety as usual.

Able to use the internet with adult support to communicate with people I know

Able to explain why it is important to be considerate and kind to people online

Recognise that their may be some people online that would make me feel sad, embarrassed or upset.

Able to give examples of adults I trust who can help me if this happens.

Explain the rules that keep us safe when we are using technology.

### **Assessment Opportunities**

Coding
Video Creation
Data Handling
Online Relationships
Online Safety/Email

#### Resources

Purple Mash Year 1 Scheme of work Computing – Coding lesson plans
PM – Sorting Animals
PM – Animal Grouping
PM – Animal Classification Quiz
PM – Animal Type
PM – What type of animal am i?
PM – Communicating and Sharing 2Email
I-Pad – I-Movie